

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated	Category	Target version
19	Unagi Compositing Manager	Bug	Closed	Normal	Non-rectangular windows are not handled properly	Arnaud Fontaine	09/28/2011 11:09 AM	Core	0.2
16	Unagi Compositing Manager	Enhancement	Closed	Normal	Avoid defining XDG_CONFIG_DIRS when the configuration file is not in /etc/xdg	Arnaud Fontaine	02/15/2010 02:27 PM	Core	0.2
8	Unagi Compositing Manager	Enhancement	Closed	High	Avoid repainting the whole screen	Arnaud Fontaine	09/16/2011 09:15 AM	Core	0.2
26	Unagi Compositing Manager	Enhancement	Closed	High	Optimize window repainting area	Arnaud Fontaine	01/14/2012 02:15 PM	Core	0.3
25	Unagi Compositing Manager	Enhancement	Closed	High	Optimize processing of DamageNotify events by repainting completely a window if most of it has been damaged	Arnaud Fontaine	01/14/2012 02:15 PM	Core	0.3
24	Unagi Compositing Manager	Enhancement	Closed	Low	Do not display warnings needlessly	Arnaud Fontaine	01/14/2012 02:15 PM	Core	0.3
23	Unagi Compositing Manager	Enhancement	Closed	Normal	Optimize painting for rectangular windows	Arnaud Fontaine	01/14/2012 02:15 PM	Rendering	0.3
21	Unagi Compositing Manager	Enhancement	Closed	Normal	RandR support for refresh rate	Arnaud Fontaine	02/05/2012 10:12 AM	Core	0.3
35	Unagi Compositing Manager	Bug	New	High	Painting issue with the background wallpaper on startup	Arnaud Fontaine	02/15/2012 09:41 PM	Core	
10	Unagi Compositing Manager	Enhancement	Closed	Normal	Improve plugin configuration	Arnaud Fontaine	02/28/2014 03:26 AM	Core	
22	Unagi Compositing Manager	Enhancement	New	Normal	Do not paint windows behind an opaque window	Arnaud Fontaine	02/07/2012 01:06 PM	Core	0.4
9	Unagi Compositing Manager	Enhancement	Closed	Normal	Exposé plugin is quite slow	Arnaud Fontaine	01/30/2014 08:31 AM	Plugin	0.4