

Unagi Compositing Manager - Enhancement #21

RandR support for refresh rate

01/05/2012 04:28 AM - Arnaud Fontaine

Status:	Closed	Start date:	01/05/2012
Priority:	Normal	Due date:	
Assignee:	Arnaud Fontaine	% Done:	100%
Category:	Core	Estimated time:	0.00 hour
Target version:	0.3		
Description			
As of 9b18e1dbe07d89f827f05d5f07d2e3620a3ab740 , RandR X extension is being used to paint the screen according to the screen refresh rate, but the implementation is rather basic and need to take care of screen change notifications. Also, make sure that the refresh rate is computed properly.			

Associated revisions

Revision 07682441 - 02/05/2012 08:03 AM - Arnaud Fontaine

Handle RandR screen change notification and set the refresh rate (closes #21).

History

#1 - 02/05/2012 10:12 AM - Arnaud Fontaine

- Status changed from New to Closed
- % Done changed from 0 to 100

Applied in changeset [07682441b322ff6406fbb38bb137eb310dcb1988](#).